

Figure 3: Working principle of a FG-OTFT.

### 1.2 Pixel Circuit

Fig. 4 shows typical voltages of  $V_{DATA}$ ,  $V_{SCAN}$ ,  $V_{MON}$ , and  $V_{SENSE}$  in Fig. 1 for monitoring FG-OTFT non-uniformity and OLED efficiency degradations, as well as programming  $V_{TH}$  of the FG-OTFT. In order to monitor the driving current of  $T_D$  as shown in Fig. 4(a) without being affected by  $V_{TH}$  variations of  $T_M$ ,  $V_{CAL}$  was set sufficiently close to  $V_{TH}$  of  $T_D$  while  $V_G$  of  $T_M$  was set to a higher voltage such as -40V to keep the on-resistance of  $T_D$  much higher than that of  $T_M$  as shown in Fig. 4(a). SPICE simulations show that the current measurement error can be minimized to less than 5% even under 20%  $V_{TH}$  variations of  $T_M$  because the measured current was mainly determined by  $T_D$  in the saturation region rather than  $T_M$  in the linear region. Fig. 4(b) shows the configuration of monitoring OLED efficiency degradation.  $T_D$  was switched off by setting  $V_{GS}$  of  $T_D$  to be 10V and  $V_{SENSE}$  was set close to  $V_{TH}$  of OLED (~6V) to minimize  $V_{DS}$  of  $T_M$  for reducing current measurement errors. The OLED efficiency degradation can be estimated by measuring  $V_{TH}$  of OLED at a given current.  $V_{DATA}$  and  $V_{TH}$  of  $T_D$  can then be adjusted accordingly to compensate for OLED efficiency degradations.

Fig. 4(c) shows the configuration of  $V_{TH}$  programming for  $T_D$ . A pulsed electrical stress -60V was applied to the gate terminal of  $T_D$  through  $T_S$ .  $V_{DS}$  of  $T_D$  was set to 0V during  $V_{TH}$  programming process such that no current is conducting through  $T_D$ . The measurement results and the scheme of  $V_{TH}$  programming for minimizing non-uniformity and power consumption are followed.

## 2. MEASUREMENT RESULTS

### 2.1 $V_{TH}$ Programming

To perform quantitative analysis of  $V_{TH}$  programming, we applied a digital control method by fixing the stress voltage  $V_{STRESS}$  to -60V and varying the number of stress pulses and the pulse-width for  $V_{TH}$  control. Fig. 5 shows the measurement results of the FG-OTFT driving currents during  $V_{TH}$  programming process with (-60V, 75ms) stress conditions. The device size of the FG-OTFT was made large to provide sufficient driving currents for our OLEDs to achieve peak brightness greater than 200 cd/m<sup>2</sup>. From Fig. 5, we can observe that  $V_{TH}$  increases with the stress time due to injected electron holes in the floating-gate. The

programmed  $V_{TH}$  can retain for tens of hours until full recovery to its original  $V_{TH}$ . Since  $V_{DS}$  of the  $T_D$  was kept to 0V during  $V_{TH}$  programming, the measured drain-source current  $I_{DS}$  of  $T_D$  during  $V_{TH}$  programming was lower than 1nA, which was six orders or less than its saturation current and therefore consumed negligible power compared with voltage programming scheme.

Fig. 6 shows the relationship among  $\Delta V_{TH}$ , stress pulse width, and stress time with -60V stress voltage. Here  $V_{TH}$  is defined as  $(W/L \times 50nA)$  using the constant

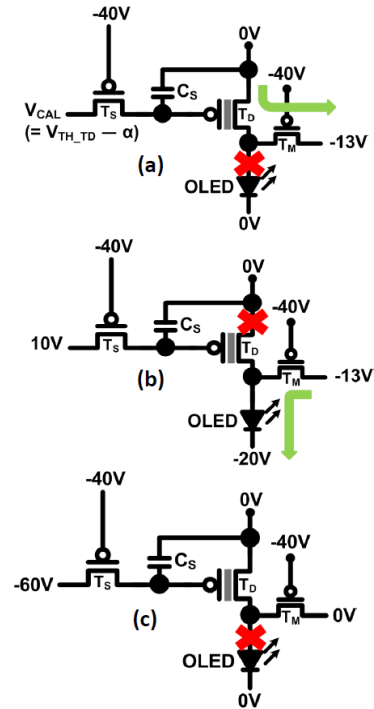


Figure 4: (a) Monitoring FG-OTFT driving current, (b) monitoring OLED efficiency degradations, and (c) applying electrical stress for  $V_{TH}$  programming.  $W_{TD} = 6 \text{ cm}$ ,  $W_{TM}=W_{TS}=0.3 \text{ cm}$ , and  $C_S=2\text{pF}$  in our pixels.

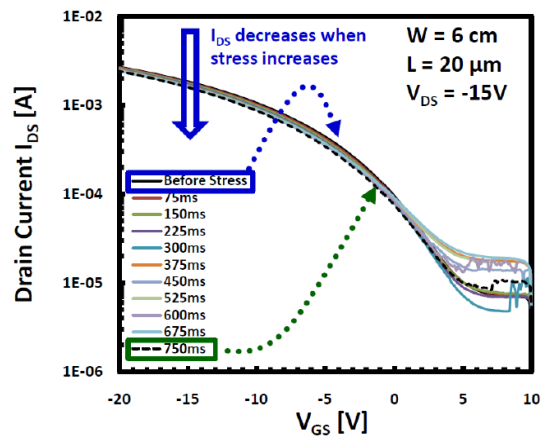
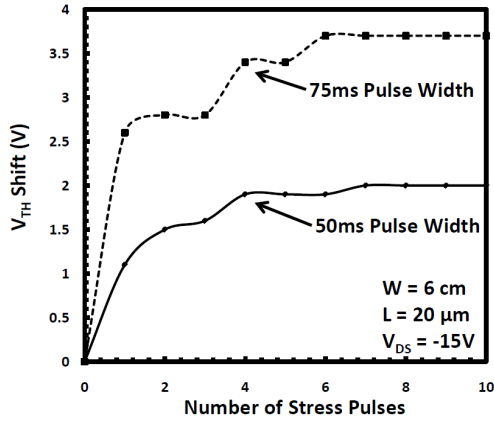


Figure 5:  $V_{TH}$  programming process for a FG-OTFT with (-60V, 75ms) step size of electrical stress.



**Figure 6: The relationship between  $V_{TH}$  shifts and pulse width**

current method, where  $W$  is the channel width and  $L$  is the channel length. We can learn from Fig. 6 that larger stress voltage  $V_{STRESS}$  and longer stress time  $T_{STRESS}$  can result in greater  $V_{TH}$  shifts. The measured  $\Delta V_{TH}$  can be fitted to Eqn.1 where  $\alpha$  and  $\beta$  are fitting parameters.

$$\Delta V_{TH} = V_{Stress}^{\alpha} \log_{\beta}(T_{Stress}) \quad (1)$$

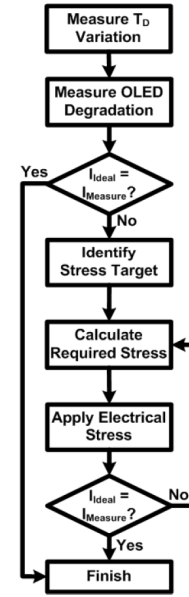
## 2.2 Variation Compensation for Pixel Circuit

To demonstrate variation compensation by  $V_{TH}$  programming, we prepared six identical FG-OTFT-driven AMOLED pixels in a 2x3 array on the same polyimide plastic film. The  $V_{TH}$  programming scheme for variations and degradations compensation is illustrated using a flowchart as shown in Fig. 7.  $V_{TH}$  monitoring and electrical stress are provided through external circuitry.  $T_D$  in Fig. 7 represents the FG-OTFT-based OLED driver as shown in Fig. 4. Fig. 8 shows the compensation results for all six AMOLED pixels. The broken lines represent the initial driving currents provided by FG-OTFTs before  $V_{TH}$  programming while solid lines are driving currents after  $V_{TH}$  programming, which scheme is illustrated in Fig. 7. The inset of Fig. 8 shows that the driving current variation, represented by standard deviations, was reduced from 14% to less than 5% after  $V_{TH}$  programming. Although here only shows the results for total six pixels, the  $V_{TH}$  programming scheme can be readily applied to the entire active-matrix of AMOLED flexible displays for minimizing spatial non-uniformity.

The OLED efficiency degradations can also be compensated by monitoring  $V_{TH}$  of OLEDs at known input currents through  $T_M$  as shown in Fig. 4(b), which can be used to indicate the degree of OLED efficiency degradations for  $T_D$  current compensations.

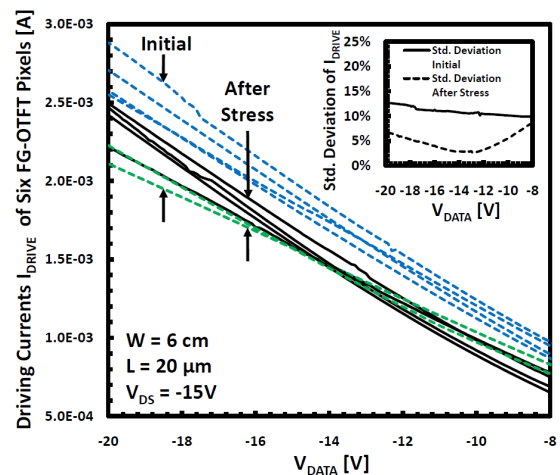
## 2.3 Power Reduction

In addition to variation and degradation compensation, the proposed FG-OTFT pixel circuit also lowers the pixel power consumption  $P_{PIXEL}$  because of eliminating the  $V_{TH}$  compensation cycle in the frame time  $\tau_{FRAME}$  ( $\tau_F$ ). For

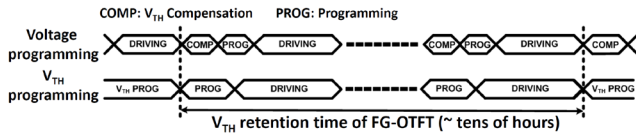


**Figure 7: Flowchart of measuring and compensating OTFT variations and OLED degradations.**

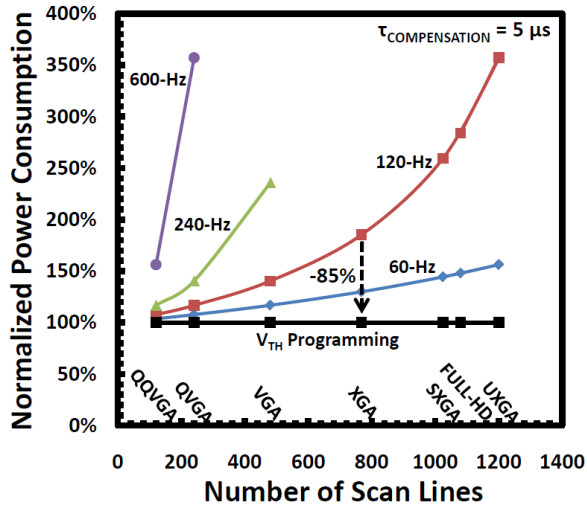
conventional compensation schemes such as voltage programming,  $V_{TH}$  of the driving TFT is generated and stored in a capacitor that needs to be updated every frame time. In order to ensure that the stored  $V_{TH}$  is equal or close enough to the real  $V_{TH}$ , the required compensation time  $\tau_{COMPENSATION}$  ( $\tau_C$ ) should be longer than tens of micro-second ( $\mu s$ ) [9]. Since  $\tau_C$  reduces the driving time  $\tau_{DRIVING}$  ( $\tau_D$ ) as illustrated in Eqn. 2 for a given  $\tau_F$  and the compensation power  $P_{COMPENSATION}$  ( $P_C$ ) does not directly contribute to driving the OLED, the required  $P_{PIXEL}$  for the voltage-programming scheme within the



**Figure 8: Driving currents  $I_{DRIVE}$  of total six pixels before-stress (broken-line) and after-stress (solid-line). The inset shows the standard deviations of  $I_{DRIVE}$ . Green broken lines show no-need-to-stress pixels due to initially lower driving currents.**



**Figure 9: Timing diagram for conventional voltage-programming and proposed  $V_{TH}$  programming schemes.  $V_{TH}$  programming process can retain  $V_{TH}$  for tens of hours.**

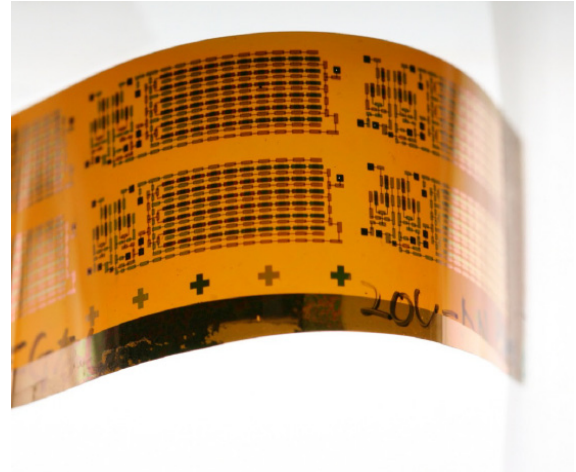


**Figure 10: Normalized power consumption  $P_{PIXEL}$  of an AMOLED pixel under different display resolutions and refresh rates using voltage-programming scheme. Proposed  $V_{TH}$  programming is used as the reference for comparisons.**

reduced  $\tau_D$  in order to achieve the same peak brightness as the proposed  $V_{TH}$  programming scheme will therefore increase significantly. Fig. 9 shows the timing diagram and Fig. 10 shows the normalized pixel power consumption  $P_{PIXEL}$  for both voltage-programming and  $V_{TH}$  programming schemes. Note that  $P_{PIXEL}$  in Fig. 10 is calculated by assuming  $\tau_C$  equal to  $5 \mu s$  and the same pixel energy consumption  $E_{PIXEL}$  under the same  $\tau_F$  for both cases. While the proposed  $V_{TH}$  programming scheme using FG-OTFTs does not require the  $V_{TH}$  compensation cycle and consumes negligible compensation power during the  $V_{TH}$  programming process, the voltage-programming scheme requires 85% power overhead if driven at the XGA resolution with 120-Hz refresh rate. Higher resolutions and refresh rates, as well as longer  $\tau_C$ , will inevitably increase the pixel power consumption due to the reduced  $\tau_D$ . Note that for very high refresh rates such as 240-Hz and 600-Hz, higher resolutions than VGA mode are unable to achieve in the voltage-programming scheme since  $\tau_F$  will be less than  $5 \mu s$  minimum requirements of  $\tau_C$ .

$$P_{PIXEL} = P_{COMPENSATION} + P_{PROGRAMMING} + P_{DRIVING} \quad (2)$$

$$\tau_{DRIVING} = \tau_{FRAME} - \tau_{COMPENSATION} - \tau_{PROGRAMMING}$$



**Figure 11: Die photo of the FG-OTFT-driven AMOLED pixels. The pixel size is 20.8 mm x 6.6 mm and substrate thickness is 80- $\mu m$ .**

### 3. CONCLUSION

In this paper, for the first time, we demonstrate a FG-OTFT driven AMOLED pixel circuit on a 80- $\mu m$  thick polyimide plastic film for compensating OTFT process variations and OLED efficiency degradations. The die photo of the proposed FG-OTFT pixel-circuit is shown in Fig. 11. In our test sample, we prepared six identical pixels allocated as a 2x3 array. After applying the electrical stress to the driving FG-OTFTs, the overall spatial non-uniformity of the driving FG-OTFTs was minimized from 14% to be less than 5%. Compared with the conventional voltage-programming compensation scheme, the pixel power consumption can be reduced by 85% for the XGA resolution at 120-Hz refresh rate.

### ACKNOWLEDGEMENT

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